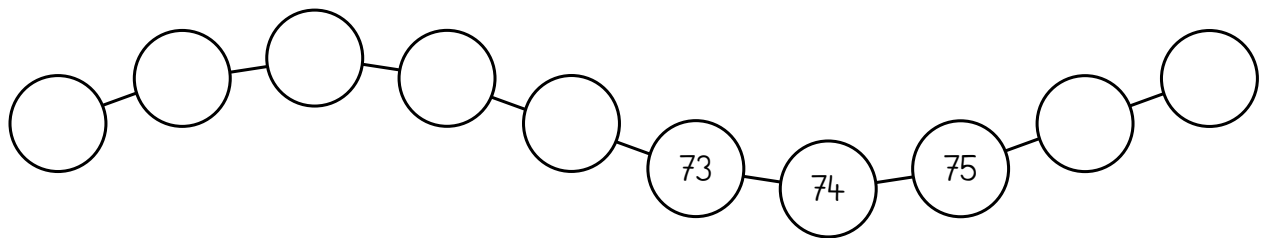
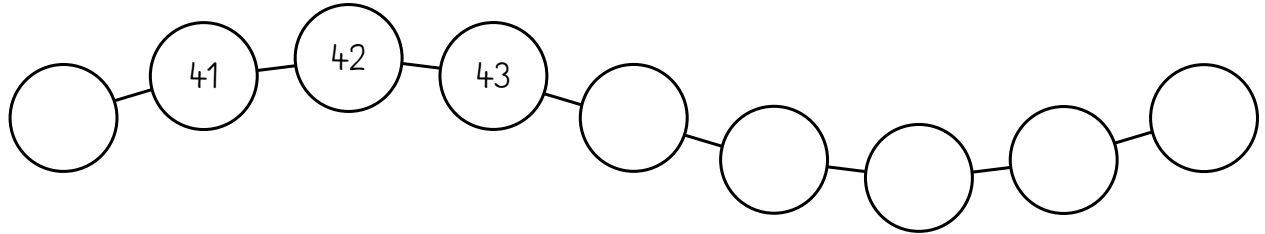
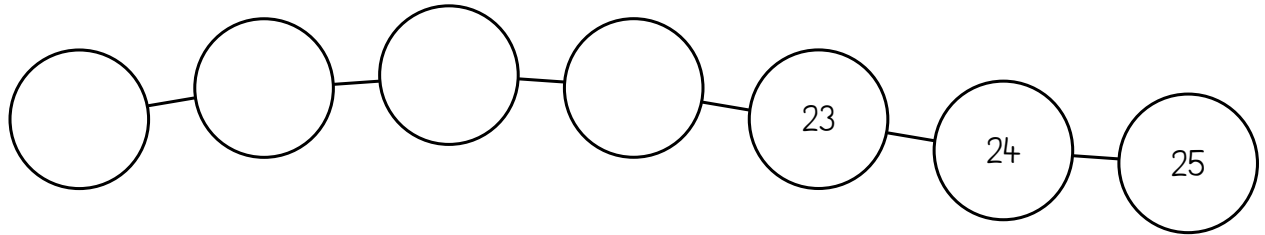


Fülle die Rechenschlange aus!



Fülle die leeren Stellen des Zahlenstrahls!

